

The Fire House Design event challenges competitors to conceptualize and present a modern fire facility. Participants will showcase their designs through 3D models and tri-fold poster boards, articulating their vision to a panel of judges.

## **Entry Requirements**

- Teams must be composed of a minimum of 1 and a maximum of 2 member(s).
- · Chapters can only register 3 teams to compete.

#### Materials

Competitors can/should provide the following materials. Competitors are only permitted to bring in the below materials to the competition. TPSA does not provide the below materials.

- Tri-Fold Poster Board Board must be white and measure 36" x 48"
- 2-Pocket Folder 2-pocket folder with brads containing photographs of the group carrying out each phase of the design process
- Physical 3D model Physical 3D model of a cell within the correctional facility (≤ 18"x18")
- Photo Identification Reference the rulebook (https://tpsa.info/rulebook) for details

#### **Procedures and Timeline**

- Check In (10 min Time Limit) Competitors must check in to their event at their designated check-in time. Competitors that arrive ten
   (10) minutes after their designated check-in time will be marked as no-shows and not be allowed to compete out of respect for the
   time commitment made by our judges and volunteers.
- **Pre-Event Briefing (5 min Time Limit)** After check-in, competitors will be guided to the designated event area. Once there, the moderator will provide a comprehensive briefing, detailing the event's instructions, rules, and procedures. This briefing ensures that each competitor is well-informed and prepared for the subsequent stages of the competition.
- Presentation (10 min Time Limit) The competitors will have 10 minutes to explain their tri-fold information and present their model to the judges.
- Judge's Questions (5 min Time Limit) Judges will have 5 minutes to ask clarifying questions about the presentation/model.
- Evaluation and Scoring (5 min Time Limit) After the completion of the event, the judges will convene to assess each competitor's/team's performance based on a standardized rubric. This stage is conducted without the presence of the competitors. Judges will evaluate the criteria outlined in the rubric to ensure a fair and objective scoring process. Once all assessments are finalized, scores will be recorded for each competitor/team.

### Rules

- **Project Submission** The tri-fold, 2-pocket folder, and model will remain in the judging room until the end of the entire competitive event. The competitors will be notified at the end of the competitive event where and when to collect their items.
- 2-Pocket Folder Criteria Both competitors must be included in all photographs contained in the binder to demonstrate their work on the project. The 2-pocket folder must include the following:
  - 1. Title page with: Name of Facility, name and picture of both team members, and the school name
  - 2. ≥ 2 (4" x 6") photographs showing team members throughout Development/Brainstorming/ Researching
  - 3. ≥ 2 (4" x 6") photographs showing team members throughout Blueprint design
  - 4. ≥ 2 (4" x 6") photographs showing team members throughout 3D Model Design
  - 5. ≥ 2 (4" x 6") photographs showing team members throughout Tri-Fold poster design
  - 6. Photographs must be affixed to white card stock paper (no more than 2 photographs per page)
  - 7. Card Stock with photographs placed within clear protective sleeves
  - 8. Each photograph has a description (time, date, location, individuals pictured, details of activity taking place) located underneath the photograph on the page
  - 9. Phases are divided with tabbed divider pages appropriately labeled with Phase name

# Design Requirements

- 1. The facility must not violate the United States Constitution.
- 2. Designs and demonstrative items may not be used for more than one year of competition

### · Tri-Fold Poster Board Requirements

- 1. White 36" x 48" tri-fold poster board
- 2. May use back of board but it must be white
- 3. Nothing adhered to the tri-fold may extend more than 1/4 inch from the surface of the board

## • Department Procedures - Fire

- 1. Daily schedule for firefighters
- 2. Fire Class-A uniforms/shoulder patch/badge
- 3. Equipment maintenance procedures
- 4. Public request procedures

- 5. Firefighter training procedures (perform/receive training, training for promotions)

  These are the minimum required items for Department Procedures, additional items can be added
- Aerial Blueprints Fire The aerial blueprint(s) is a "bird's eye" view of the inside and outside of the facility and must include all of the areas listed below and depict items that would be contained within the space:
  - 1. Captain's office space
  - 2. Sleeping quarters
  - 3. Locker/dressing
  - 4. Kitchen/Dining area
  - 5. Day room
  - 6. Water fountains
  - 7. Fire alarm system
  - 8. Pump hall
  - 9. Mechanical room
  - 10. Back up power

The blueprint(s) may include other areas of the facility not listed above but are not required. The blueprint(s) may include more than one building/section to accommodate all required areas.

- 3D Model (≤ 24"x24") The model should be a replica of a facility matching the aerial blueprints competitors designed.
  - 1. The design may not be larger than 24" x 24"
  - 2. The model may contain electrical components such as lighting or electronically controlled doors, but it is not required, and does not add to or take away from the score
  - 3. All items are reasonably scaled to the overall size of model
  - 4. All the components listed in the Aerial Blueprints must be in the 3D Model
  - 5. Number of staff on shift

### **Professional Dress Guidelines**

To secure professionalism points, competitors should dress in attire that accurately reflects what professionals in the respective public safety careers would wear while performing the tasks associated with the event. Competitors are also expected to consult and follow the professional dress guidelines in the rulebook to qualify for points. Additionally, participation is contingent upon meeting all prescribed safety protocols.

## **Judge Qualifications**

• Firefighter that has knowledge of the fire house designs contained within the rubric



Criteria	Unattempted	Unsatisfactory	Satisfactory	Proficient	Exemplary	Points
Professionalism						
Professionalism This criterion evaluates the appropriateness of attire and the level of		2 Attire is	5 Attire is mostly	8 Attire meets	10 Attire meets	
professional behavior displayed, considering industry standards relevant to the event.		inappropriate for the event and does not meet industry standards. Professional behavior is inconsistent.	appropriate but may not fully meet industry standards. Professional behavior is generally acceptable.	industry standards and is appropriate for the event. Professional behavior is consistent.	industry standards and is appropriate for the event. Professional behavior is outstanding and goes above and beyond expectations. Attire quality is not a factor between Proficient and Exemplary.	Opts
2 Pocket Folder						
Overall 2 pocket folder includes the following:	0	1	2	3	5	
1. Title page 2. Photos affixed to card stock 3. Pages in clear sheet protectors 4. Descriptions for each photo 5. Divided with labelled, tabbed divider pages	2 Pocket Folder not included	2 Pocket Folder included but contained less than 50% of the necessary items.	2 Pocket Folder included and contained at least 50% of the necessary items.	2 Pocket Folder included and contained at least 75% of the necessary items.	2 Pocket Folder included and contained 100% of the necessary items.	0pts
Contents  The 2 pocket folder must contain at least 2 photos from each phase of creation.  1. Development/Brainstorming/Researching 2. Blueprint Design 3. 3D Model Design	No 2 pocket folder included	2 Pocket Folder included but contained less than 50% of required content	2 Pocket Folder included and contained at least 50% of required	2 Pocket Folder included and contained at least 75% of required	2 Pocket Folder included and contained 100% of required	0pts
4. Tri-Fold Poster Design			content	content	content	
3D Model						
Overall Requirements The 3D Model must meet the following	0	2	3	5	6	
requirements:  1. No larger than 24" x 24"  2. All items are reasonably scaled to model  3. Model matches design of facility created by students  4. Dimensions displayed on model		3D model submitted with less than 50% of requirements met	3D model submitted and met at least 50% of the requirements	3D model submitted and met at least 75% of the requirements	3D model submitted and met 100% of the requirements	0pts
Rooms All rooms from the aerial blueprint are	0	2	3	5	6	
included in the 3D model	No 3D model submitted or model did not include rooms	Less than 50% of the required rooms are in the 3D model	At least 50% of the required rooms are in the 3D model	At least 75% of the required rooms are in the 3D model	100% of the required rooms are in the 3D model	0pts

Criteria	Unattempted	Unsatisfactory	Satisfactory	Proficient	Exemplary	Points
Neatness  Model is neat and well put together. Walls are sturdy and everything is firmly attached.	No model submitted	Model is submitted but is messy and not constructed to be sturdy	Model is submitted and is not sturdy, but construction is neat.	Model is submitted and is sturdy, but construction is messy.	Model is submitted and is constructed neat and sturdy	0pts
Tri-fold Poster Board Organization and	d Design					
Fire House Name  Name for the Fire House that is (1) original, (2) neatly centered on the board, and (3) large enough to be read from 6 ft away.	No tri-fold board or board does not contain a facility name	Fire House name meets 1 of the requirements	Fire House name meets at least 2 of the requirements	Fire House name meets all 3 requirements		0pts
Formatting Each required element of the design must have a section label that can be read from 6 ft away. All text unless otherwise specified, can be read from 3 ft away and is in a font that is easy to read. Information is neatly and appropriately placed/spaced to create a logical flow of reading.	Less than 50% of the required elements are demonstrated on the poster.	At least 50% of the required elements are demonstrated on the tri-fold poster.	At least 75% of the required elements are demonstrated on the tri-fold poster.	100% of the required elements are demonstrated on the tri-fold poster.		0pts
Attention to Detail All information on the tri-fold board should be grammatically correct and properly spelled	No tri-fold board	Information on the tri-fold board has more than four grammatical or spelling errors	The information on the tri-fold board has less than 4 grammatical or spelling errors	ALL information on the tri-fold board is grammatically correct and properly spelled		0pts
Aerial Blueprint(s)						
Captain's Office Office is included and the type, size and location of these spaces are adequate for a police department layout	No office included	Office included, but not adequate for a fire house layout	Office is included but one of the type or size or location of these spaces is not adequate for a fire house layout	Office is included and the type, size and location of these spaces are adequate for a fire house layout		Opts
Sleeping Quarters	No sleeping quarters are included	Sleeping quarters included, but not adequate for a fire house layout	Sleeping quarters included, but not adequate for a fire house layoutSleeping quarters included and the type, size and location of these spaces are adequate for a fire house layout			0pts

Criteria	Unattempted	Unsatisfactory	Satisfactory	Proficient	Exemplary	Points
Locker/Dressing Locker/dressing areas are include 1)male and female restrooms, showers and lockers and 2) are large enough to accommodate number of firefighters on shift	No Locker/dressing included	Locker/dressing areas included, but only 1 required element included	Locker/dressing areas included with both required elements			0pts
Kitchen/Dining Area Kitchen/dining area is included and is large enough to accommodate all firefighters on shift	No Kitchen/Dining Area included	Kitchen or Dining area included, but not both	Kitchen/Dining area included but is not large enough for all firefighters on shift	Kitchen/Dining area included and large enough for all firefighters on shift		Opts
Day Room  Day room to include TV and enough seating for all firefighters on shift	No Day Room included	Day room included but does not include TV and enough seating for all firefighters on shift	Day room included and includes either a TV or enough seating for all firegithers on shift	Day room included and includes both a TV and enough seating for all firegithers on shift		0pts
Water Fountains Adequate number of water fountains included for size of fire house	No water fountains incuded	Water fountains included but not adequate for size of fire house	Adequate number of water fountains included for size of fire house			Opts
Fire Alarm System Fire Alarm system to include sprinkler system and fire extinguisers adequate for size of fire house	No Fire Alarm System included	Fire Alarm System included but only includes sprinklers or fire extnguishers	Fire Alarm System includes sprinklers and fire extnguishers but not adequate for size of fire house	Fire Alarm System includes sprinklers and fire extnguishers and is adequate for size of fire house		Opts
Pump Hall  Pump hall is included and the type, size and location of these spaces are adequate for size of the fire house	No Pump Hall is included	Pump hall is included, but not adequate for a fire hall size	Pump hall is included but one of the type or size or location of these spaces is not adequate for fire hall size	Pump hall is included and the type, size and location of these spaces are adequate for fire hall size		0pts
Mechanical Room  Water heater, electric panel, A/C system, generator/propane hookups	No mechanical room included	Mechanical room included, but one missing element	Mechanical room included with all required elements			0pts

Criteria	Unattempted	Unsatisfactory	Satisfactory	<b>Proficient</b>	Exemplary	<b>Points</b>
Backup Power  Back up power is present to facilitate the running of the fire hall in case of power malfunction	No Backup Power is included	Backup Power is included but is not sufficient to facilitate the size of the fire hall	Backup Power is included and is sufficient to facilitate the size of the fire hall			0pts
Department Procedures						
Daily Schedule  Daily schedule/activities of the firefighters.  The schedule should be for the entire day.  There may be a need for multiple schedules depending on the total number officers/staff.	0 No schedule provided	Includes a partial schedule	Includes a schedule that is not consistent with facility design	Includes a detailed schedule that is consistent with facility design		0pts
Fire Class-A Uniform  Fire Class-A uniform design The Class-A uniforms worn by the firefighters in your department includes 1) fire uniform, 2) shoulder patch and 3) badge.	No fire uniform design used	Includes a partial uniform design with only 1 required element	Includes a partial uniform design with only 2 required elements	Includes a uniform design with all 3 required elements		0pts
Equipment Maintenance Equipment maintenance procedures - 1. SCBA Maintenance 2. Hose Maintenance 3. Fire Extinguisher Maintenance 4. Washing trucks and 5. Checking truck maintenance/inventory	No equipment maintenance procedures included	Includes a partial procedures	Includes procedures that are not consistent with facility design	Includes detailed procedures that is consistent with facility design		0pts
Public Request Procedures	No public request procedures included	Includes partial procedures	Includes procedures that are not consistent with facility design	Includes detailed procedures that is consistent with facility design		Opts
Firefighter Training Firefighter training procedures must include: 1) general training for the current position 2) training required for promotion to specialist(s) (driver, lieutenant, etc) and 3) training required for promotion to captain	No officer training procedures used	No officer training procedures used	Includes only 2 training procedures	Includes all 3 training procedures		0pts
Presentation						
Presentation  Speech and body language is exceptionally effective in communicating information to audience	No presentation given	Speech and body language is not effective in communicating information to audience	Speech and body language is somewhat effective in communicating information to audience	Speech and body language is adequately effective in communicating information to audience	Speech and body language is exceptionally effective in communicating information to audience	Opts