Forensic Science

The Bloodstain Pattern Analysis event tasks competitors with deciphering the origin of a simulated bloodstain. Participants will employ calculations and stringing techniques to determine direction, area of convergence, and angle of impact.

Entry Requirements

- Teams must be composed of 3 members.
- Chapters can only register 1 teams to compete.

Materials

Competitors can/should provide the following materials. Competitors are only permitted to bring in the below materials to the competition. TPSA does not provide the below materials.

- Photo Identification Reference the rulebook (https://tpsa.info/rulebook) for details
- Gloves
- · Pen Blue or Black Ink
- Dry Erase Marker
- Erasable marker/Cleaning Cloth or water/spray
- Clipboard
- Measuring Device Tool for measuring distance (ex: meter stick, tape measure)
- Angle Tool Tool for measuring blood drops to calculate angle of impact (ex: calipers, ruler)
- Magnifier
- Tape
- String
- Scissors
- Calculator
- Protractor
- · String support pole or tripod

Supplemental Documents

• BPA Answer Document

Procedures and Timeline

- Check In (10 min Time Limit) Competitors must check in to their event at their designated check-in time. Competitors that arrive ten (10) minutes after their designated check-in time will be marked as no-shows and not be allowed to compete out of respect for the time commitment made by our judges and volunteers.
- **Pre-Event Briefing (5 min Time Limit)** After check-in, competitors will be guided to the designated event area. Once there, the moderator will provide a comprehensive briefing, detailing the event's instructions, rules, and procedures. This briefing ensures that each competitor is well-informed and prepared for the subsequent stages of the competition.
- Skill Assessment (30 min Time Limit)
 - 1. When the moderator starts the timer and calls "Start," the team will don gloves and approach the spatter pattern.
 - 2. Use the spatter pattern to reconstruct the area of origin by: choosing 5 drops to analyze, determine the directionality of the selected drops, draw lines of convergence, calculate the angle of impact, calculate the area of origin, and utilize stringing to create a 3D representation of the area of origin.
 - 3. Upon completion, the team lead will submit their answer document to the judge.
 - 4. The moderator will call time when the 30-minute timer sounds. If the team has not finished, they will place their hands in the air and back away.
 - 5. Teams that do not finish will submit their answer document to the judge for scoring "as is."
 - 6. The competitors will leave the event room, leaving their work for the judges to reveiw.
 - 7. Once the judges have completed their review, the competitors will be called back into the event room to clean up.
- Evaluation and Scoring (5 min Time Limit) After the completion of the event, the judges will convene to assess each competitor's/team's performance based on a standardized rubric. This stage is conducted without the presence of the competitors. Judges will evaluate the criteria outlined in the rubric to ensure a fair and objective scoring process. Once all assessments are finalized, scores will be recorded for each competitor/team.

Safety Protocols

• Long Pants Competitors must wear pants that cover the entire leg. No portion of the leg shall be visible.

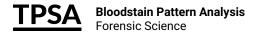
- **Jewelry** Rings must feature a continuous, even, and unadorned exterior surface. Necklaces must not be visible from the outside of the uniform. Bracelets may not be worn. Facial piercings must be removed or covered with a band-aid.
- Hair All hair must be secured out of the eyes for the duration of the event. Competitors with hair extending past the top of the shoulder shall wear their hair secured neatly in a bun or ponytail ensuring that no hair extends below the collar of the uniform. It is not an exception to the rule that a students chosen hair style is too thick to be secured above the collar.
- Shoes Competitors must wear closed-toe, closed- low-heel footwear for this event.
- Fingernail Length Competitors fingernails shall not extend past the tip of the finger.
- Shirt Sleeves Long sleeve shirts shall fit closely at the wrist and not extend past the wrist.
- Pant Length Pants shall not extend past the sole of the shoe.

Professional Dress Guidelines

To secure professionalism points, competitors should dress in attire that accurately reflects what professionals in the respective public safety careers would wear while performing the tasks associated with the event. Competitors are also expected to consult and follow the professional dress guidelines in the rulebook to qualify for points. Additionally, participation is contingent upon meeting all prescribed safety protocols.

Judge Qualifications

• Experience working with blood spatter patterns and finding area of origin through trigonometric calculations.



Criteria	Unattempted	Unsatisfactory	Satisfactory	Proficient	Exemplary	Points
Professionalism						
Dress Code	(o)		(10)			
	Does not fulfill the		Fulfills the dress			0pts
	dress code requirements.		code requirements.			
Blood Drop Selection						
Blood Drop Selection 5 appropriate drops selected and numbered to be used for measurements and calculations	0	(1)(2)	(3)	(4)	(5)	
	Selected 0	Selected and	Selected and	Selected and	Selected and	0pts
	appropriate drops; no drops numbered	numbered 1 or 2 appropriate drops	numbered 3 appropriate drops	numbered 4 appropriate drops	numbered 5 appropriate drops	
Directionality						
Directionality Arrows drawn next to each selected drop indicating the direction the blood was	0	(2)(4)	(7)	(8)	(10)	
	No arrows drawn or	1 or 2 arrows drawn	3 arrows drawn	4 arrows drawn	All 5 arrows drawn	0pts
traveling.	all are incorrect	correctly	correctly	correctly	correctly	
Angle of Impact						
Angle of Impact Angle calculations are correct within +/- 10 degrees	0	4 8	(13)	(15)	(20)	
	Did not attempt or correctly calculate	Correctly calculated angle of impact for 1	Correctly calculated angle of impact for 3	Correctly calculated angle of impact for	Correctly calculated angle of impact for	0pts
	the angle of impact for any drops	or 2 drops	drops	4 drops	all 5 drops	
Area of Convergence						
Area of Convergence Circled, correct, and no larger than 4 inches in diameter	(o)	(5)	(10)	(15)	(20)	
	Did not circle area of	Circled an area of	The center of the	Circled areas	The center of the	0pts
	convergence	convergence, but more than 8 inches from the correct	circled area is not overlapping, but less than 8 inches from	overlap the correct area of	circled correct area of convergence +/- 3 inches from the	Орто
		location	the correct location	convergence.	center of the actual.	
Area of Origin	_		_	_		
Area of Origin Use proper calculations to determine the area of origin	0	5	10	15)	20	
	Did not attempt	Identified area of origin that was more	Identified area of origin that was more	Identified area of origin that was	Identified area of origin that was	0pts
		than 10 inches from the correct area	than +/- 7 inches from the correct	more than +/- 5 inches from the	more than +/- 3 inches from the	-
Chuin ain a			area	correct area	correct area	
Stringing Demonstrate by Stringing						
Create a 3D representation using a stringing method to demonstrate the calculated area of origin	\odot	(2)	(4)	(6)	(10)	
	Did not attempt stringing	Representation matches neither	Matches the actual area of origin, but	Matches calculated area of origin, but	Matches calculated and actual area of	0pts
		calculated nor actual area of origin	not the calculated area of origin	not actual area of origin	origin	
Gloves and Clean Up						
Gloves and clean up Dons gloves, cleans up work area, making sure to erase all markings	0	(2)	(3)	4	(5)	
	Did not wear gloves	Did not wear gloves	Did not wear gloves	Did wear gloves	Did wear gloves and	0pts
	or clean up work area	and attempted to clean the work area, but did not clean	but cleaned up the work area completely	and attempted to clean the work area, but did not clean	cleaned the work area completely	
		completely	Completely	completely		

Criteria Unattempted Unsatisfactory Satisfactory Proficient Exemplary Points

Total Score: **0** /100 pts